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Event = Power Contact

Contact Close To Your Body	Contact Away From Your Body
Power Source	
Force	Kinetic Energy (transfer of energy from force)
Physics	
Motion In A Vertical Circle (Angular and Linear Velocity)	Motion In A Vertical Circle (Angular and Linear Velocity)
The Body Creating Force	
Core muscle swing	Momentum driven arming swing
See and react hitting - Involuntary muscles (Under the control of the subconscious regions of the brain)	Sitting on your pitch/guess hitting - Voluntary muscles (under the control of the conscious regions of the brain)
Top hand dominant contact zone	Bottom/Lead-Hand hand dominant contact zone or; *Unnatural and extending top hand mechanics
Set Up	
Mid to spread out stance	Mid to narrow stance
Mid to low elbow	Mid to high elbow
Short to medium stride	Medium to large stride
Compact follow through	Extended follow through
Gameday Examples	
Hitting above average speed	Hitting below average speed
Behind in the batting count	Ahead in the batting count
Hitting the "up and inside fastball"	Hitting the "hanging breaking ball"
Hitting Philosophies And Methods	
^^Rotational	^^Linea, Linear to Rotational, and Torque
Multi-Swing Method	Multi-Swing Method

 * Modern day players unaturally train the top hand for extension for a bottom hand dominant contact zone.

^The velocity increases as the bat moves downward from the top of the swing. This is the condition for "weightlessness" in any curved motion in a vertical plane. ^^Subcategory measurements of power for, Motion in a Vertical Circle.